



**HIGH COUNTRY SOCCER ASSOCIATION**

**7V7 BOONESHINE ADULT LEAGUE RULES**

*The Booneshine Adult League will conform to FIFA Laws of the Game with the following modifications.*

**\*Team division level can be changed at the discretion of the League Director\***

- LAW 1** The field will be approximately 76 yards long by 54 yards wide. Goals will be regulation size or 7 feet tall by 7 yards wide.
- LAW 3** Teams will be composed of 7 (8 for Bronze) players on the field (6 field players & a goalkeeper) with a maximum roster size of 14 players. The minimum number of players to field a team is 5.
- LAW 6** There will be no Assistant Referees used.
- LAW 7** The match lasts two equal periods of 25 minutes with a 5 minute half-time interval. Two 5 minute overtime periods will be played for league playoffs if necessary. Kicks from the spot will follow if necessary and will conform to FIFA Laws of the Game.
- LAW 11** This law will be omitted; there will be no offside.
- LAW 16** Goal kicks must touch either the ground or any player prior to crossing the halfway line. An indirect free kick is awarded on the halfway line for any infraction.
- OTHER** Any player not on a roster and paid for may not participate in the Booneshine Premier League. A team in violation of any roster rules will be immediately ineligible for playoffs on the first offense, and removed from the league without refund on the second.
- OTHER** Players participating in the Booneshine Premier League may not participate on more than 1 team in the same division. Silver teams may include up to 2 Gold players. Bronze teams may include up to 3 Silver players. Gold players may not play in Bronze. Any male under 35 years of age who has played competitive soccer at the college level or higher may not participate in the Silver or Bronze Division.
- OTHER** If a team does not have enough players to field a team within 10 minutes of the scheduled game time, the match is a forfeit and the winning team is awarded a 5-0 win. If the forfeiting team has had any past game forfeitures within that season, they will be fined a \$60.00 forfeiture fee.
- OTHER** Unsportsmanlike conduct will not be tolerated. Cautionable offenses include the following: excessive foul language, dissent, time wasting, reckless play. Cautions will be issued at the discretion of the referee.



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- OTHER** A red card offense (other than a second yellow) will result in the offending player being ejected from the game, as well as a one-game suspension. Any red card for violent conduct will result in the offending player being removed from the league.
- OTHER** Goalkeepers will not be permitted to throw, punt, or drop-kick the ball from their hands across the halfway line without the ball first touching the ground or any player. An indirect free kick will be awarded at the halfway line for any infraction.
- OTHER** There shall be no slide tackling permitted (except by a goalkeeper in an attempt to make a save). This does not prevent players from sliding to stop or intercept a ball, but no contact can be made with an opposing player sliding for the ball. Infraction will result in a yellow card, and a direct free kick for the opposing team.

### PROCEDURES TO DETERMINE THE WINNER OF A MATCH

- Games requiring a winner will be decided with two 5 minute golden goal overtime periods followed by penalty kicks.

### POINTS

- For league play, 3 points will be awarded for a win, 1 point will be awarded for a tie, and 0 points for a loss. In the event of a forfeit the score will be recorded as 5-0
- At the end of the league stage, the following will determine tiebreakers.
  1. Goal Differential
  2. Goals scored
  3. Goals allowed
  4. Head to head record
  5. Coin toss